

# **DATA PRIVACY** **AND SECURITY**

Prof. Daniele Venturi

**Master's Degree in Data Science**  
**Sapienza University of Rome**



**CIS SAPIENZA**

RESEARCH CENTER FOR CYBER INTELLIGENCE  
AND INFORMATION SECURITY

# Security and Cryptography

- Involves capabilities from **different areas**
  - Mathematics, physics, computer science, networking, law, and more
- How to build a **secure** system?
  - Many aspects to consider
  - **Cryptography**: The heart of any secure system
  - **Other aspects**: Physical security, logical security, security governance, security of code and implementations



# Provable Security

- In the past: The **ancient art** of secure communication
  - Examples: Caesar cipher, ENIGMA, one-time pad
- Today: A **real science**
  - Thanks to pioneers such as Silvio Micali, Shafi Goldwasser, Oded Goldreich
  - Formal **definitions** and security **proofs**
- We will give a very **high-level** overview
  - Focus on applications

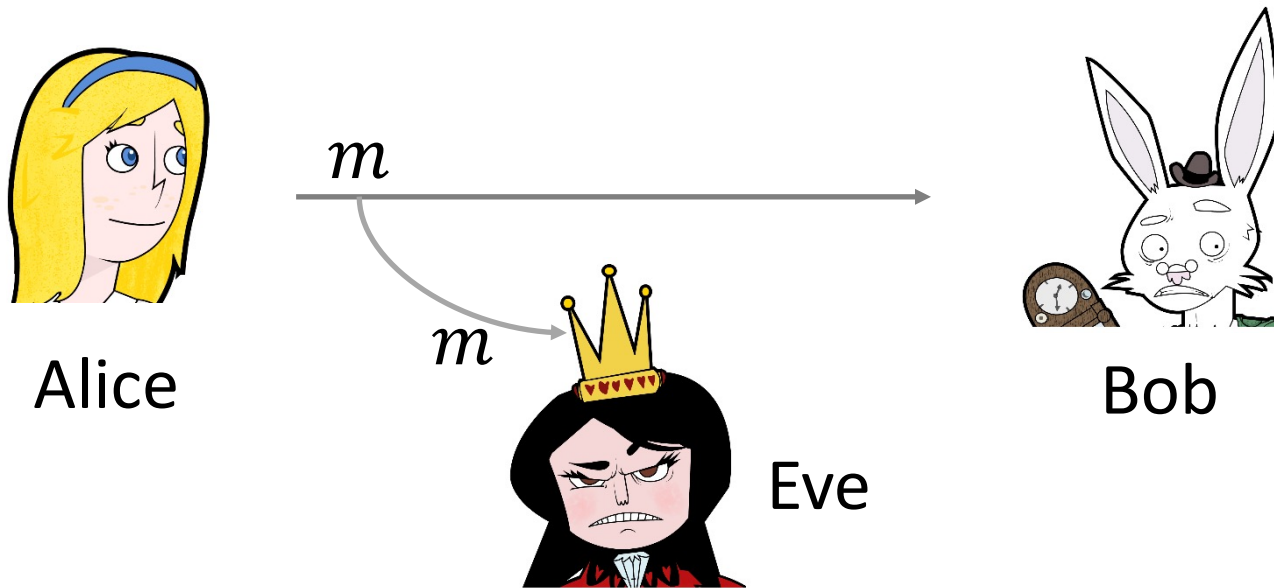


# CHAPTER 1: **Symmetric Cryptography**



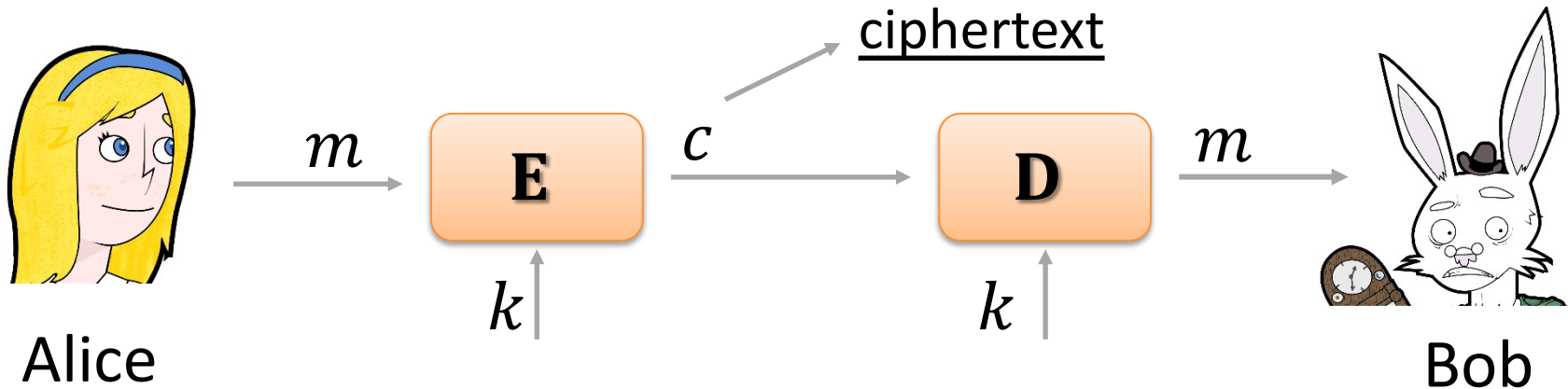
# Confidential Communication

- Alice wants to send a message to Bob over some communication channel
- Eve can **listen** to the channel
- How to protect the **message content**?



# Secret-Key Encryption

- Assume Alice and Bob **share** a secret key



- Correctness:**  $\mathbf{D}(k, \mathbf{E}(k, m)) = m$
- Kerckhoffs principle:** Security only based on the secrecy of the key (**algorithms are public**)

# Perfect Secrecy

- Definition due to Claude Shannon (1949)
  - Ciphertext **reveals nothing** about the plaintext

$$\Pr[M = m] = \Pr[M = m | C = c]$$

- One-time pad (binary version):
  - $\mathbf{E}(k, m) = k \oplus m$
  - $\mathbf{D}(k, c) = k \oplus c$
- Limitations:
  - **One key** per message, and message **as long as key**
  - Can be shown to be **inherent**



# Computational Security

- Previous definition is information-theoretic
  - Holds even for **all-powerful** adversaries
  - Unconditional security, i.e. **no assumptions!**
- Natural relaxation: **Computational security**
  - Computationally bounded adversary (PPT Turing machine)
  - Adversary has negligible probability of success (e.g.  $2^{-80}$ )
- Advantage: **Single short key** for encrypting an **unbounded** number of messages





# AES (Rijndael)

- A widely used **blockcipher**
  - Created to replace DES
- NIST call for proposals in 1997
  - Evaluation criteria: Security, costs, intellectual property, implementation and execution, versatility, key agility, simplicity
- Two rounds were performed, 15 algorithms were selected in the first and 5 in the second
  - NIST completed the evaluation on October 2, 2000 and selected **Rijndael (Daemen + Rijmen)**



# AES Structure

- Block length of 128 bits (16 bytes)
  - Three key sizes: 128, 192, or 256 bits
- # of rounds: 10, 12, or 14
  - Let  $s_{i,j}^{(\text{in})}$  be 1 byte of the **state** at a given round (initially the first plaintext block)
  - The secret key is used to compute the **sub-keys**  $k_{i,j}^{(r)}$ , one for each round  $r$
  - In each round state subject to 4 operations: **SubBytes**, **ShiftRows**, **MixColumns**, **AddRoundKey**



# Arithmetic in $GF(2^8)$

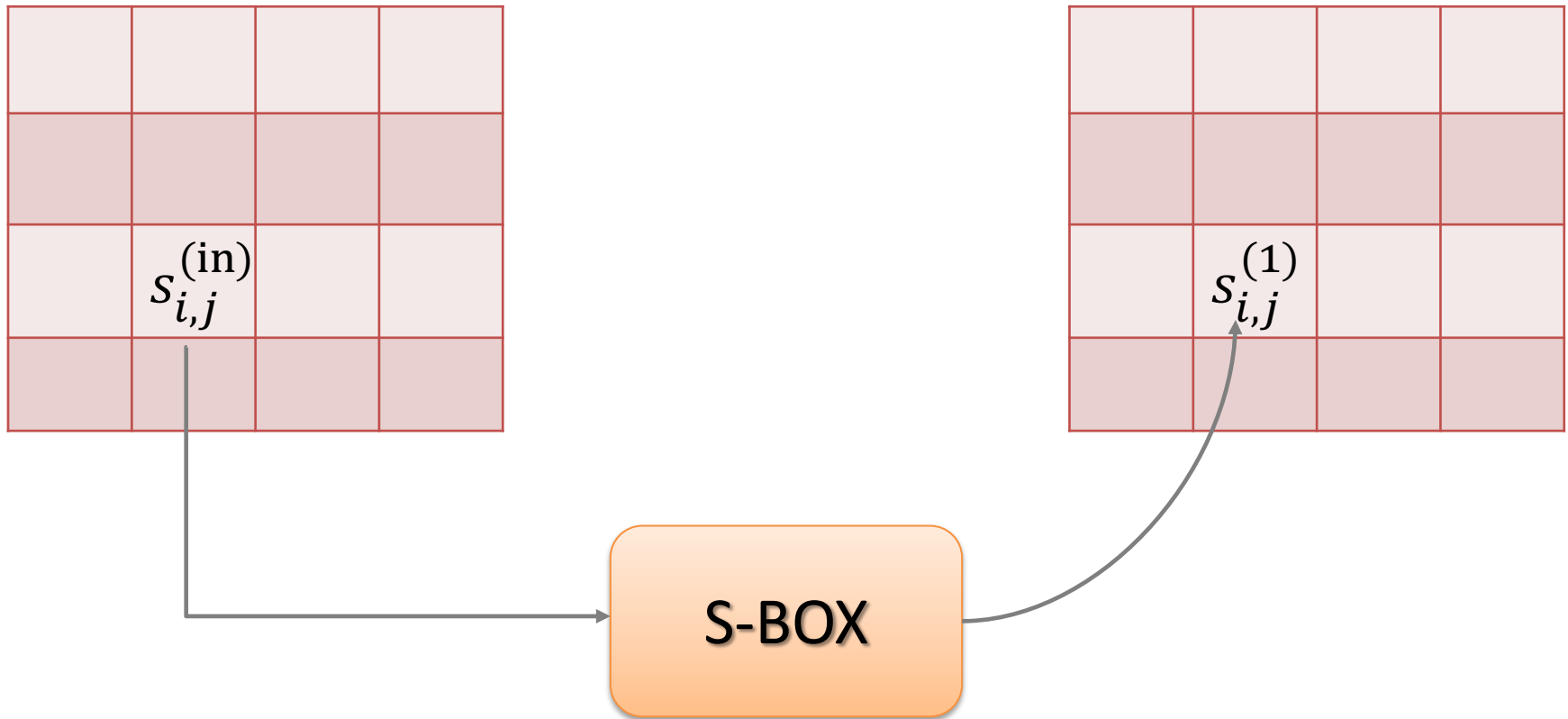
- AES uses the Galois Field  $GF(2^8)$ 
  - 1 byte  $\Rightarrow$  8 bits  $\Rightarrow$  2 hexadecimal digits
  - Example:  $[01101100]_2 = [6C]_{16}$
- Interpret each byte as the binary coefficients of a degree-7 polynomial
  - Sum of 2 polynomials is still a degree-7 polynomial
  - Multiplication might increase the degree
  - Modular reduction w.r.t. **irreducible polynomial**

$$h(X) = X^8 + X^4 + X^3 + X + 1$$

# Arithmetic in $GF(2^8)$ : Example

- $[53]_{16} \cdot [CA]_{16} = [01]_{16}$  in  $GF(2^8)$ 
  - $[53]_{16} = X^6 + X^4 + X + 1$
  - $[CA]_{16} = X^7 + X^6 + X^3 + X$
- $[53]_{16} \cdot [CA]_{16} = X^{13} + X^{12} + X^{11} + X^{10} + X^9 + X^8 + X^6 + X^5 + X^4 + X^3 + X^2 + X$ 
  - By performing **long division**, it is easy to check that  $X^{13} + X^{12} + X^{11} + X^{10} + X^9 + X^8 + X^6 + X^5 + X^4 + X^3 + X^2 + X \bmod X^8 + X^4 + X^3 + X + 1$  gives  $X^5 + X^4 + X^3 + X + 1$  with **remainder 1**

# SubBytes



# AES S-BOX (1/2)

- A simple **substitution box** (lookup table)
- It maps 8-bit inputs to 8-bit outputs
  - Let  $x = [x_7, x_6, x_5, x_4, x_3, x_2, x_1, x_0]_2$  be the input
  - Map  $x$  into its **multiplicative inverse**  $z$  modulo  $h(X)$  and apply an **affine transformation**:

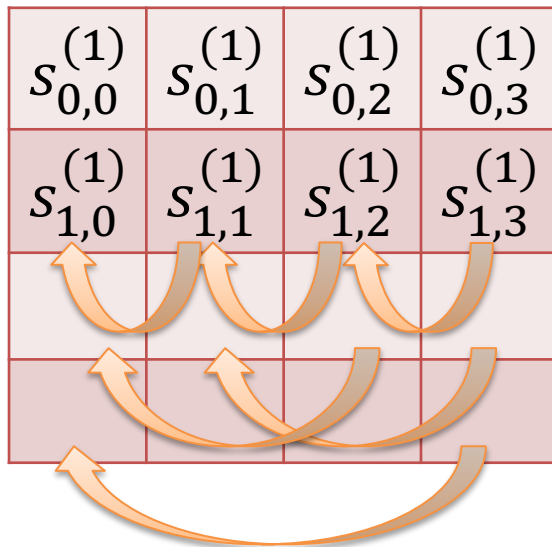
$$\begin{bmatrix} y_0 \\ y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \\ y_7 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} z_0 \\ z_1 \\ z_2 \\ z_3 \\ z_4 \\ z_5 \\ z_6 \\ z_7 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{bmatrix}$$

# AES S-BOX (2/2)

- Input: [68]
- Output: [45]

		y															
		0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
x	0	63	7c	77	7b	f2	6b	6f	c5	30	01	67	2b	fe	d7	ab	76
	1	ca	82	c9	7d	fa	59	47	f0	ad	d4	a2	af	9c	a4	72	c0
	2	b7	fd	93	26	36	3f	f7	cc	34	a5	e5	f1	71	d8	31	15
	3	04	c7	23	c3	18	96	05	9a	07	12	80	e2	eb	27	b2	75
	4	09	83	2c	1a	1b	6e	5a	a0	52	3b	d6	b3	29	e3	2f	84
	5	53	d1	00	ed	20	fc	b1	5b	6a	cb	be	39	4a	4c	58	cf
	6	d0	ef	aa	fb	43	4d	33	85	45	f9	02	7f	50	3c	9f	a8
	7	51	a3	40	8f	92	9d	38	f5	bc	b6	da	21	10	ff	f3	d2
	8	cd	0c	13	ec	5f	97	44	17	c4	a7	7e	3d	64	5d	19	73
	9	60	81	4f	dc	22	2a	90	88	46	ee	b8	14	de	5e	0b	db
	a	e0	32	3a	0a	49	06	24	5c	c2	d3	ac	62	91	95	e4	79
	b	e7	c8	37	6d	8d	d5	4e	a9	6c	56	f4	ea	65	7a	ae	08
	c	ba	78	25	2e	1c	a6	b4	c6	e8	dd	74	1f	4b	bd	8b	8a
	d	70	3e	b5	66	48	03	f6	0e	61	35	57	b9	86	c1	1d	9e
	e	e1	f8	98	11	69	d9	8e	94	9b	1e	87	e9	ce	55	28	df
	f	8c	a1	89	0d	bf	e6	42	68	41	99	2d	0f	b0	54	bb	16

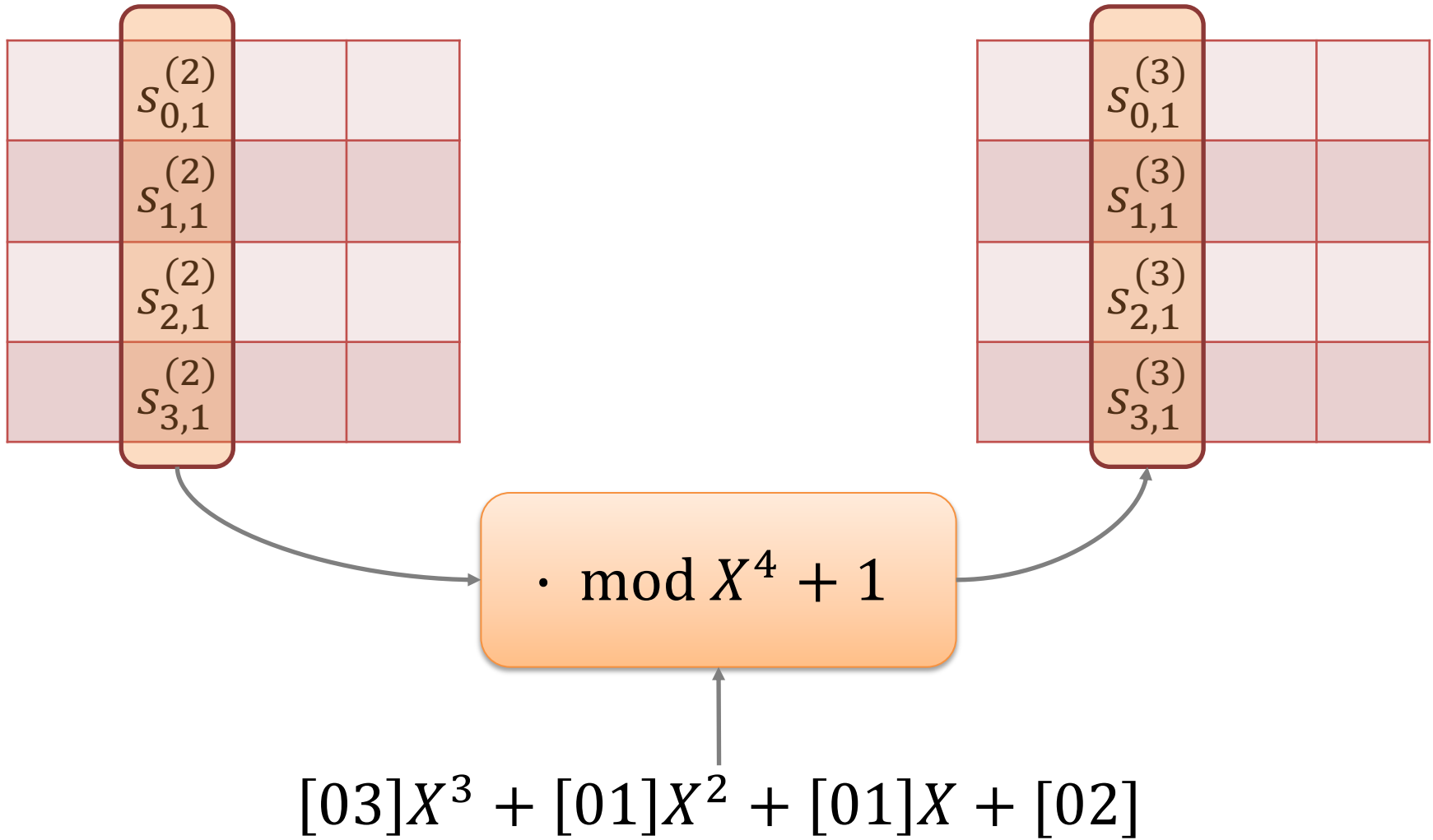
# ShiftRows



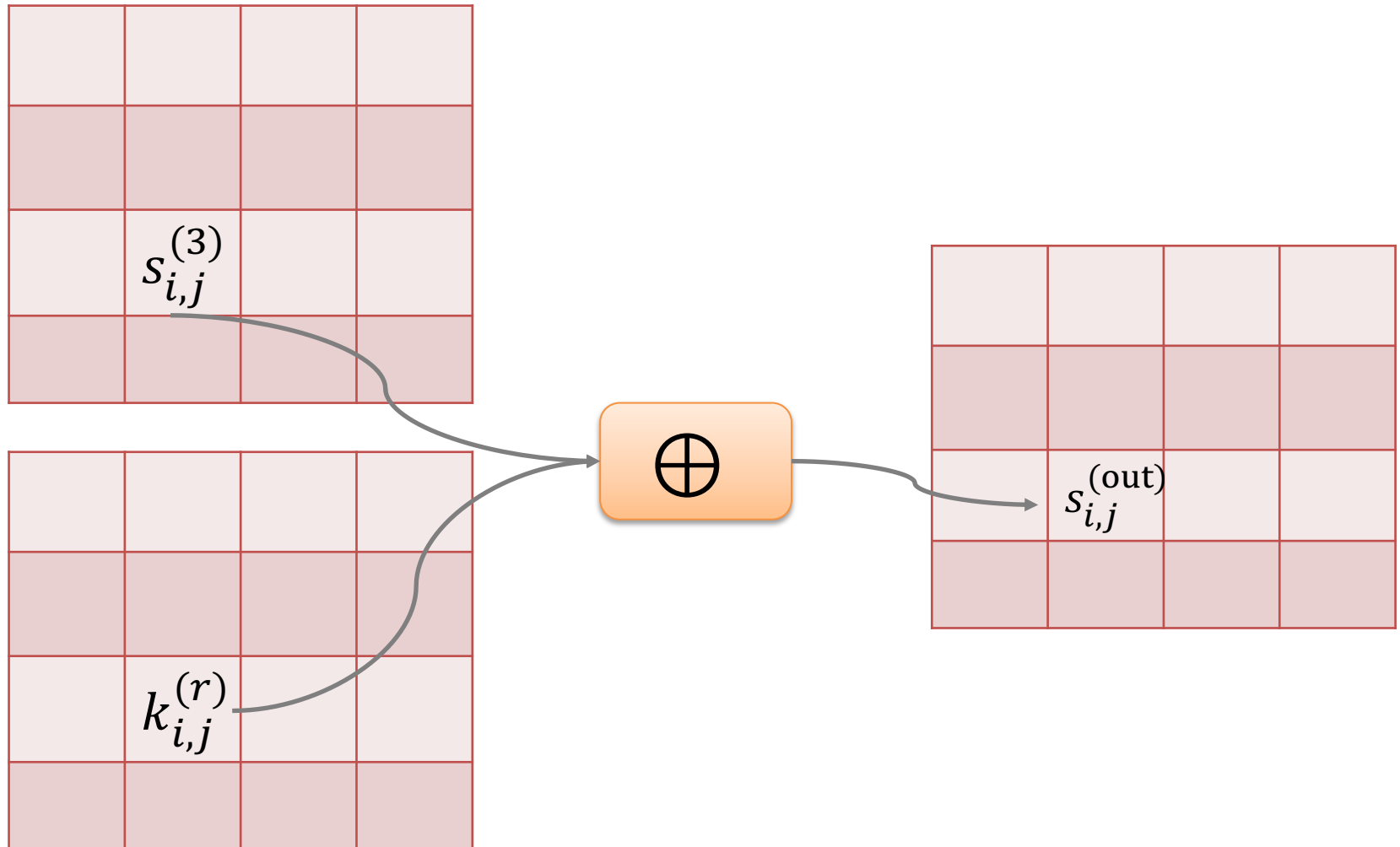
$$\begin{bmatrix} s_{0,j}^{(2)} \\ s_{1,j}^{(2)} \\ s_{2,j}^{(2)} \\ s_{3,j}^{(2)} \end{bmatrix} = \begin{bmatrix} s_{0,j}^{(1)} \\ s_{1,j-1}^{(1)} \\ s_{2,j-2}^{(1)} \\ s_{3,j-3}^{(1)} \end{bmatrix}$$



# MixColumns



# AddRoundKey

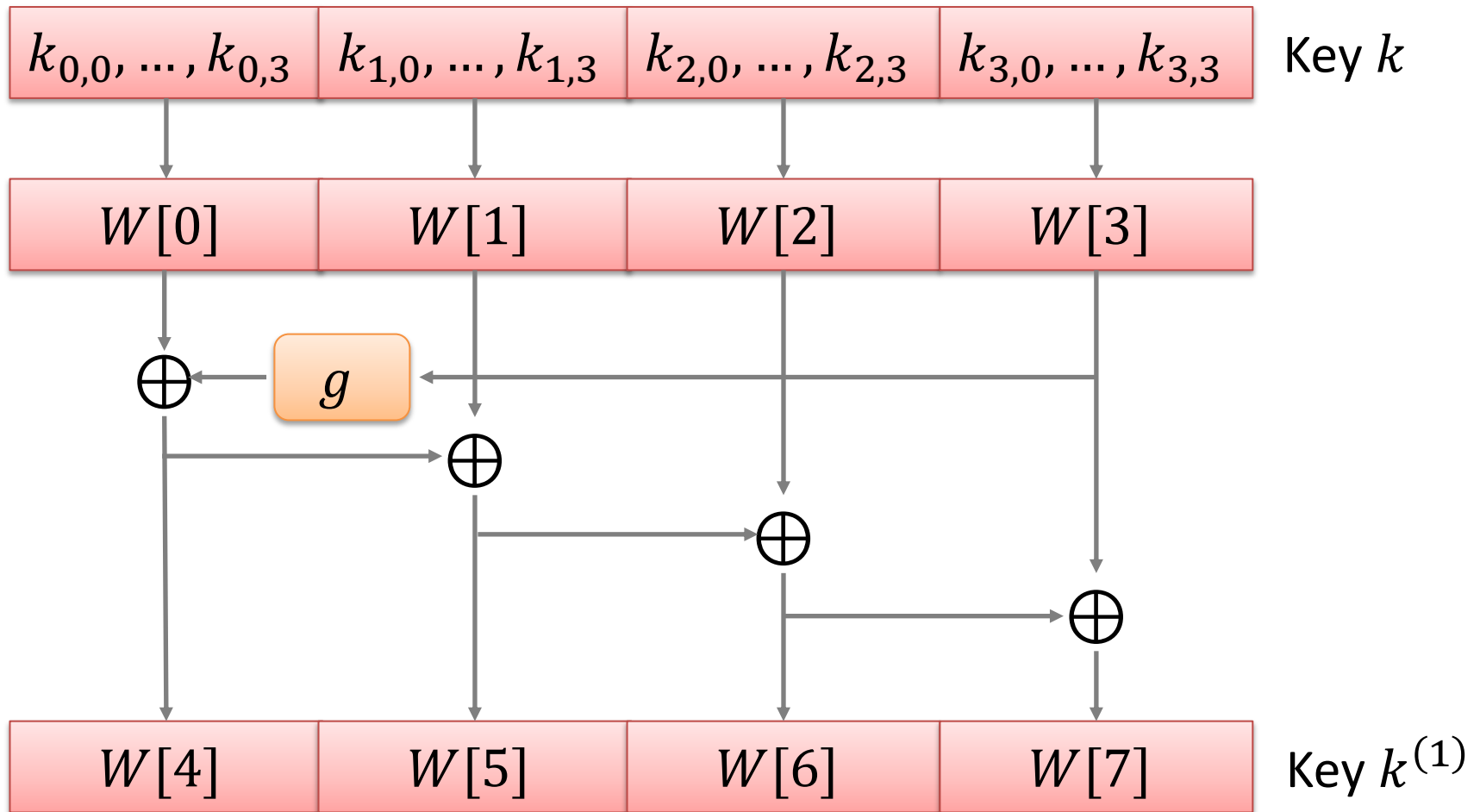


# Key Schedule (1/2)

- Takes the original key  $k$  (128, 192, or 256 bits) and **derives sub-keys**  $k^{(r)}$ , for  $r = 10, 12, 14$
- When  $|k| = 128$  and  $r = 10$ :
  - Key expansion array  $W$  with 44 32-bit elements
  - $W[0], \dots, W[3]$  equal to the original key (used for initial XOR with the plaintext – key whitening)
  - $W[4i] = W[4(i - 1)] + g(W[4i - 1])$
  - $W[4i + j] = W[4i + j - 1] + W[4(i - 1) + j]$
  - $g$  is a non-linear function (based on the S-Box)



# Key Schedule (2/2)



# Security of AES

- No **practical attack** is known
  - Best attacks break AES with 7 rounds (128-bit key), 8 rounds (192-bit key) and 9 rounds (256-bit key)
- Brute force is out of reach:  $3,4 \cdot 10^{38}$  possible combinations (128-bit key)
  - Best brute force attack took 5 years to crack a 64-bit key using thousands of CPUs
- But AES comes with **no proof of security!**

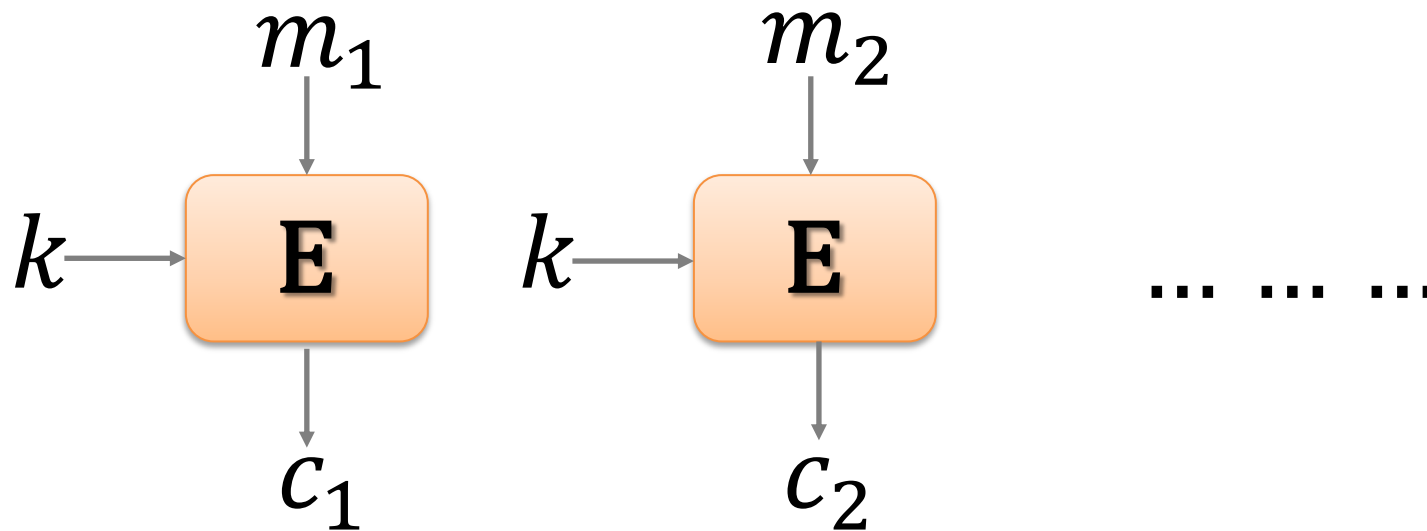


# Modes of Operation

- Block ciphers encrypt **fixed size blocks**
  - E.g., AES block size is 128 bits
- Plaintext messages may have an **arbitrary length**:  
Use a **mode of operation**
  - Segment data & encrypt and chain multiple blocks
  - Might require to pad messages to make their length a multiple of the block size
- 4 modes defined for DES in ANSI standard "ANSI X3.106-1983 Modes of Use"

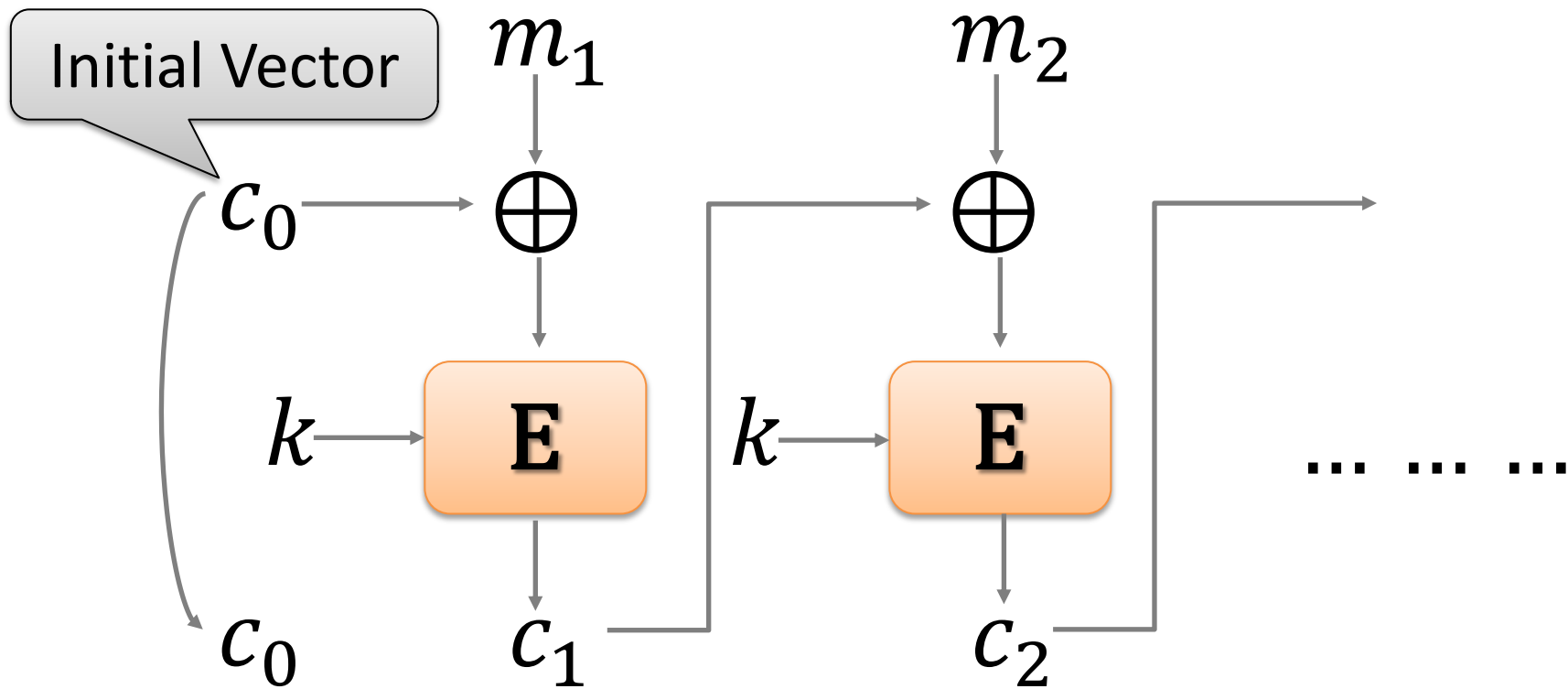


# ECB Mode



$$\forall i: c_i = \mathbf{E}(k, m_i)$$

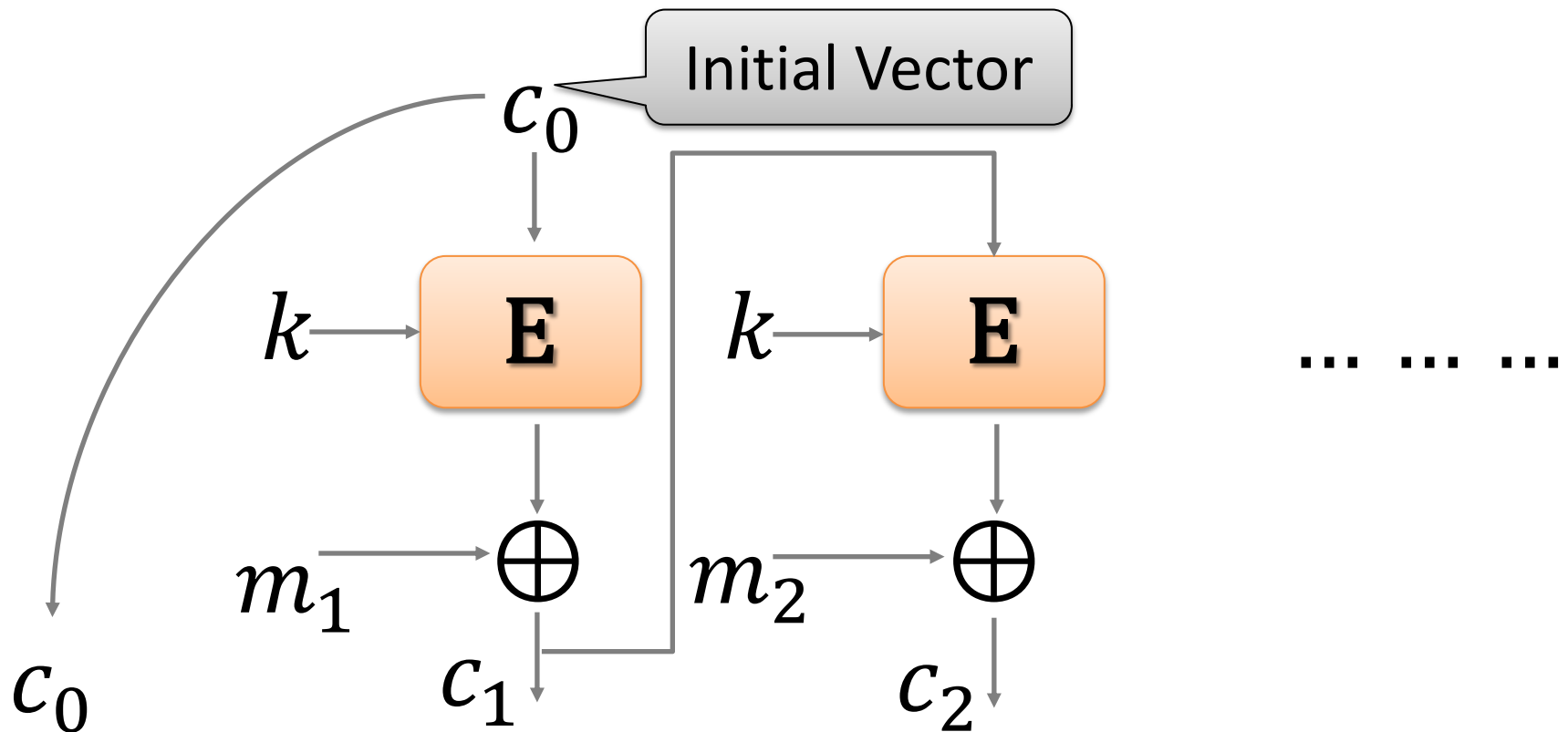
# CBC Mode



$$\forall i: c_i = \mathbf{E}(k, c_{i-1} \oplus m_i)$$

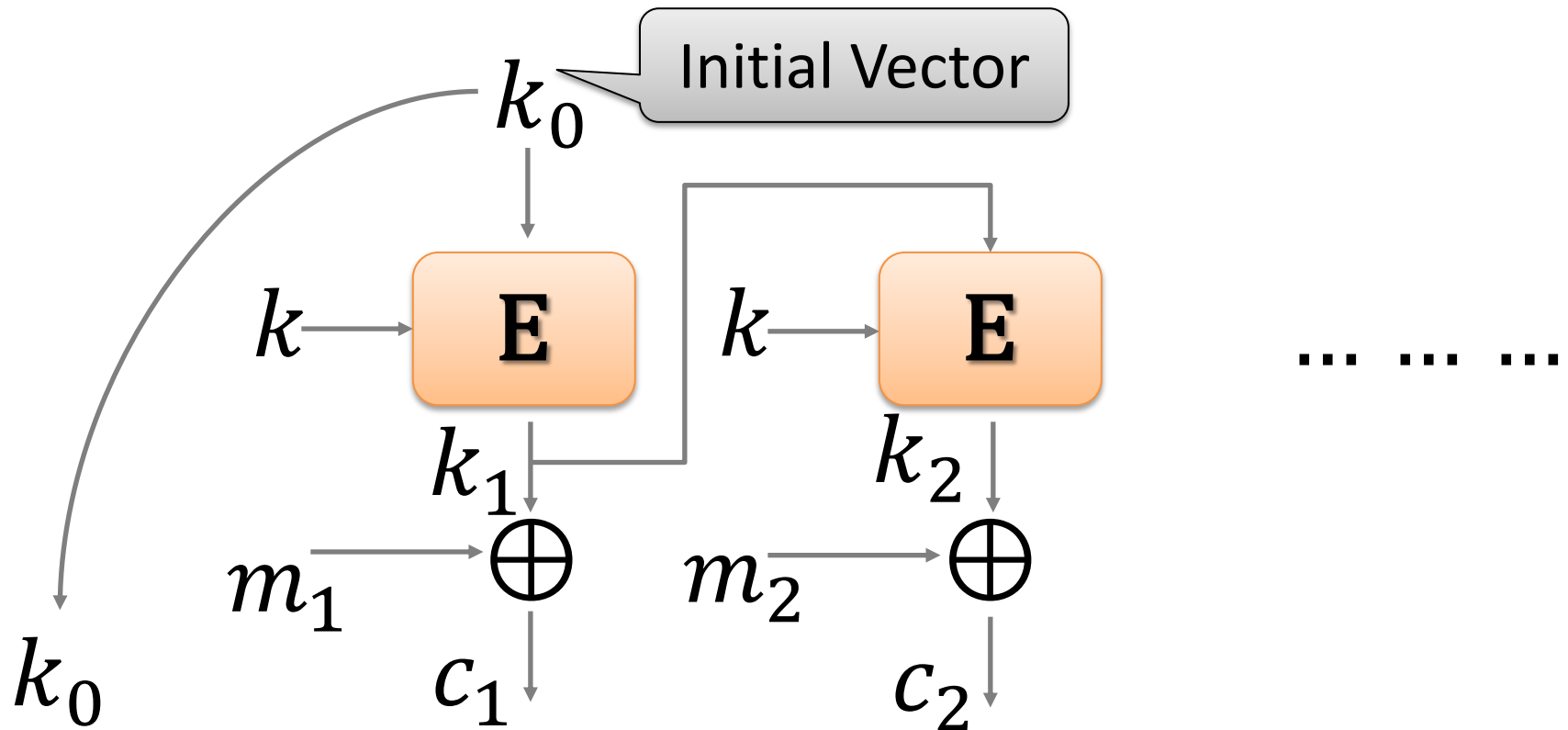


# CFB Mode



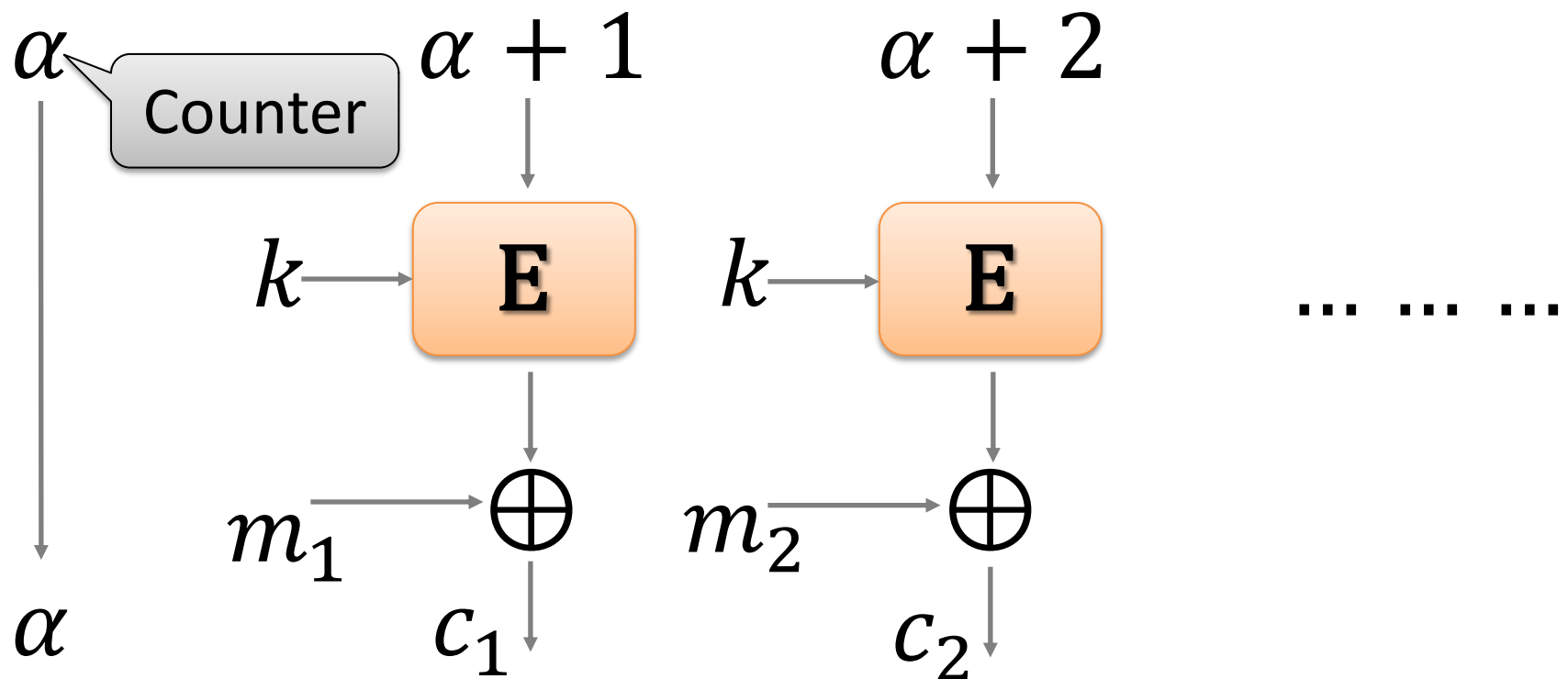
$$\forall i: c_i = m_i \oplus \mathbf{E}(k, c_{i-1})$$

# OFB Mode



$$\forall i: c_i = m_i \oplus \mathbf{E}(k, k_{i-1})$$

# CTR Mode



$$\forall i: c_i = m_i \oplus \mathbf{E}(k, (\alpha + i) \bmod 2^n)$$

# Comparison

- ECB: Identical plaintext blocks are encrypted into **identical** ciphertext blocks

Mode	Enc	Dec	\$Access	Security
ECB	✓	✓	✓	X
CBC	X	✓	✓	✓
CFB	X	✓	✓	✓
OFB	X	X	X	✓
CTR	✓	✓	✓	✓



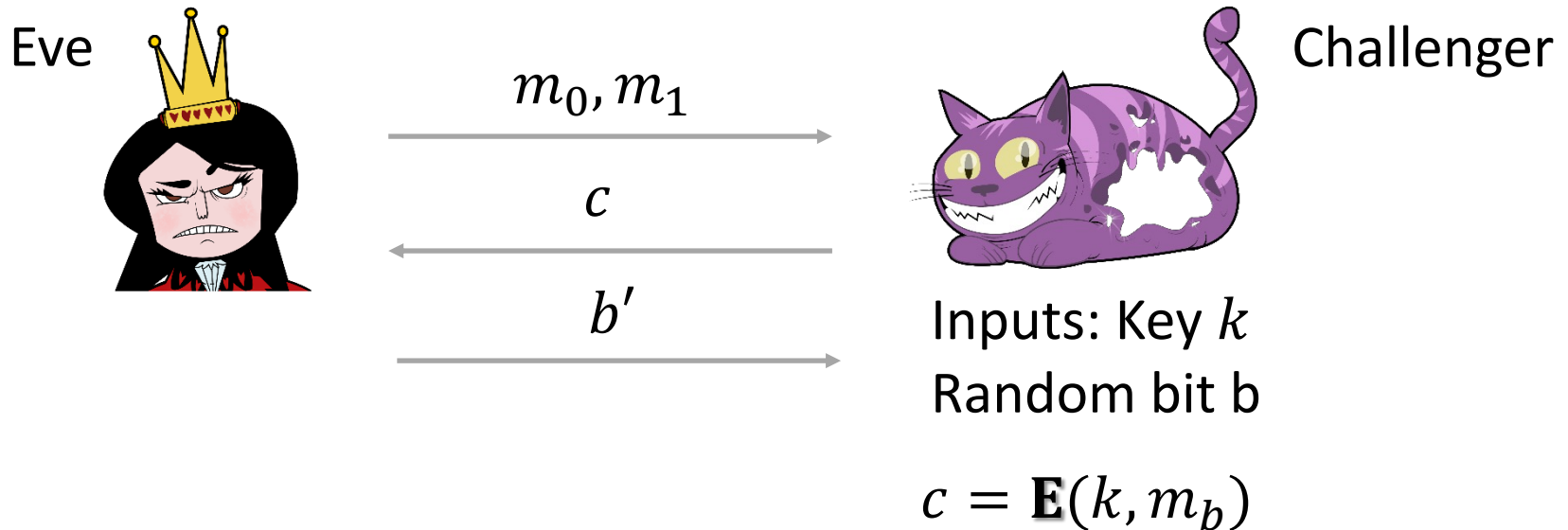
# Security of Block Ciphers

- Rule of thumb (Shannon): A good block cipher should have both **confusion** and **diffusion**
  - Confusion means there is a **complex relation** between ciphertext and plaintext
  - Diffusion roughly means that a **one-bit** flip in the plaintext changes **each bit** of the ciphertext with probability  $\approx 1/2$
- But can we define more **formally** what it means for a cipher to be secure?



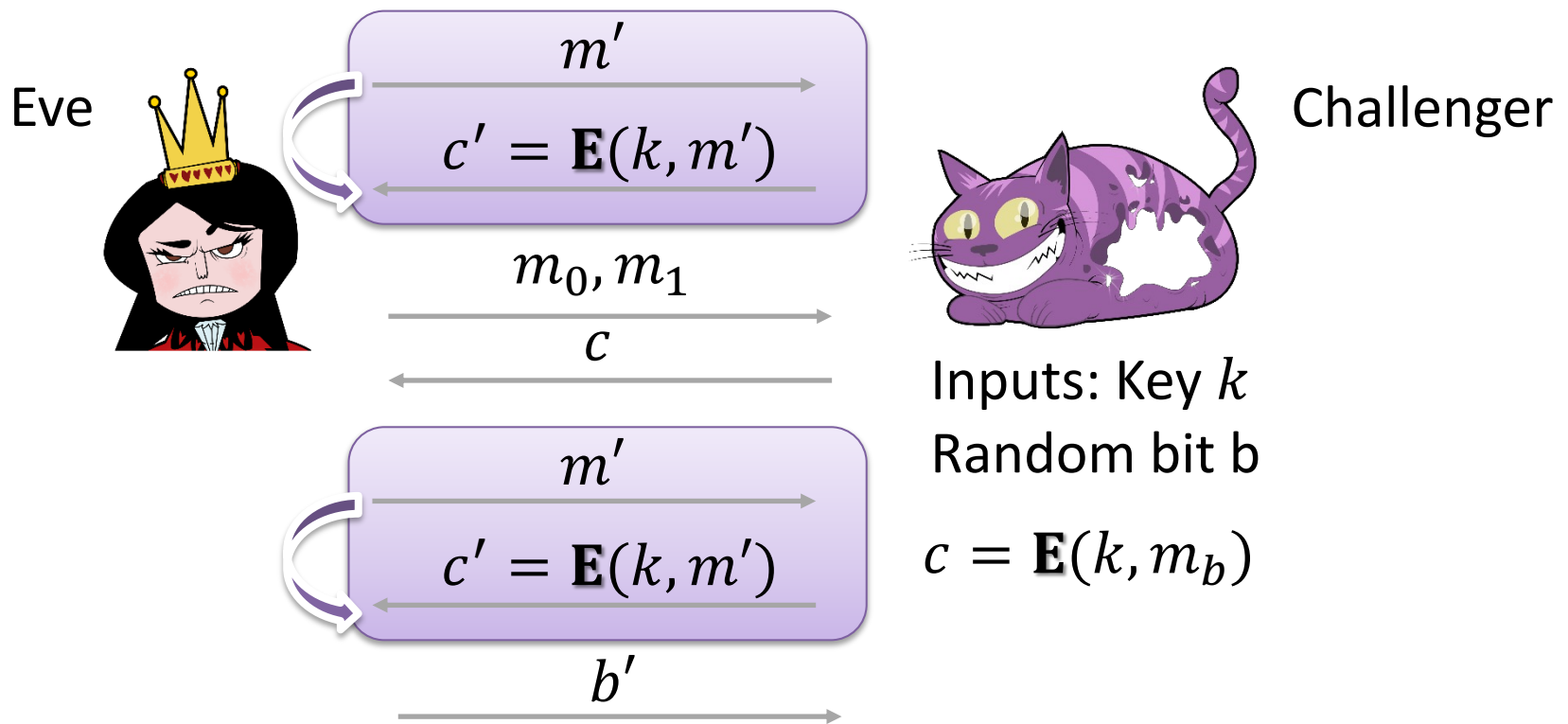
# One-Time Security

- The **indistinguishability paradigm**



- Hard to **guess**  $b$  w.p. better than  $1/2$
- No encryption/decryption capabilities

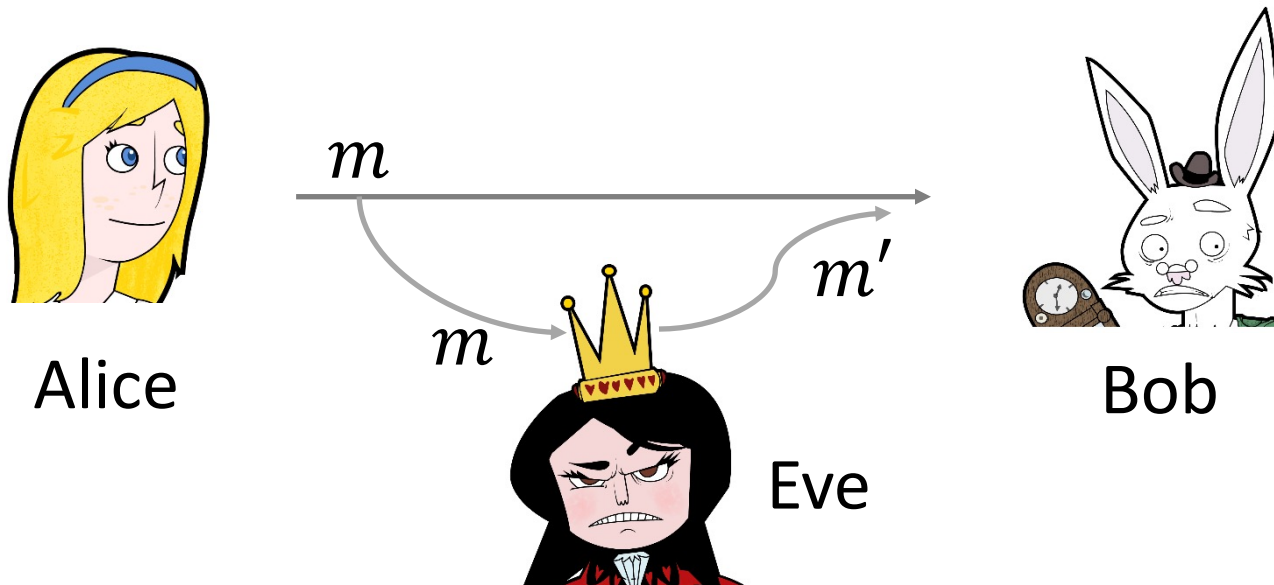
# Chosen-Plaintext Attacks (CPA) Security



- Adversary can ask **encryption** queries
- Requires **randomness!**

# Authenticated Communication

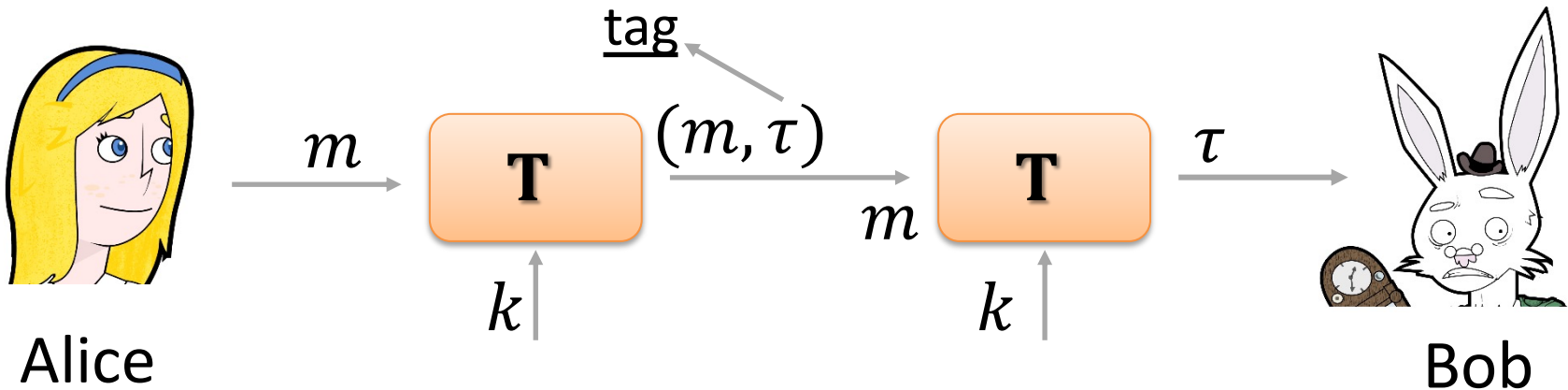
- Alice wants to send a message to Bob over some communication channel
- Eve can **modify** the message
- How to protect the message **authenticity**?





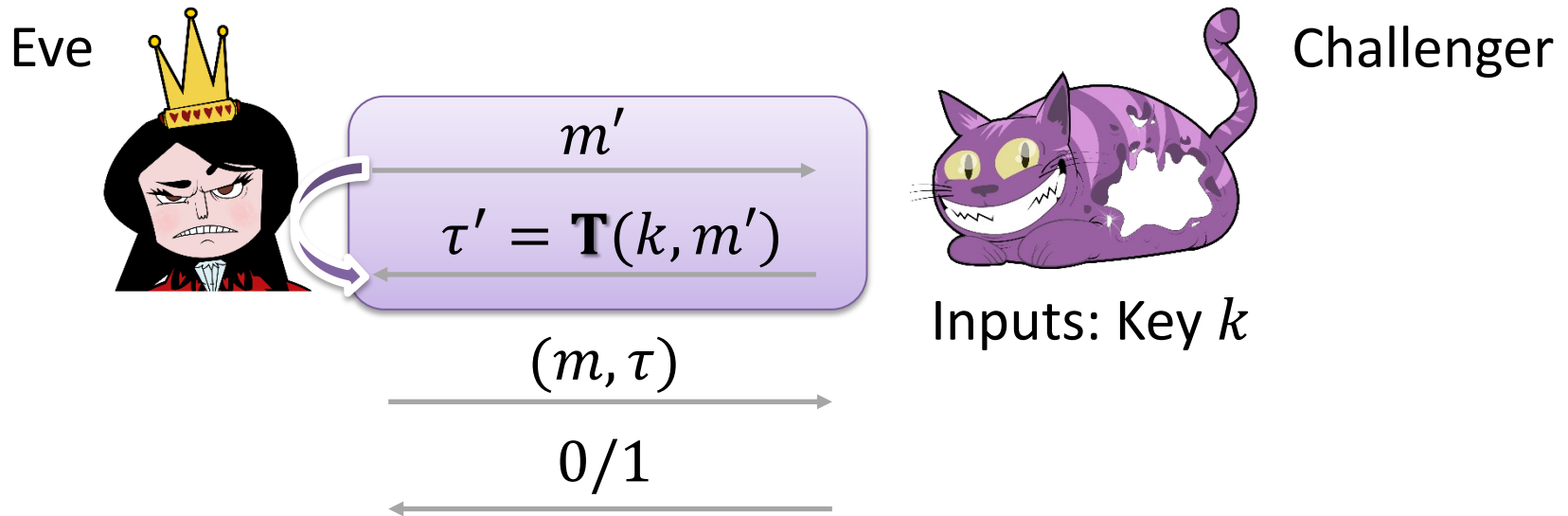
# Message Authentication Codes

- Assume Alice and Bob **share** a secret key



- Correctness**: By definition
- Security**: Should be hard to **forge** a tag on a message without knowing the key

# Unforgeability



- Adversary wins iff  $(m, \tau)$  is **valid** and  $m$  is **fresh** (i.e. not asked during tag queries)
  - Reply attacks not covered by definition

# CBC-MAC

- Use AES in CBC mode
- Fix  $IV = 0^n$  and output **only** the last block
  - I.e., for  $m = (m_1, \dots, m_t)$  where  $m_i \in \{0,1\}^n$  compute  $\tau_i = \mathbf{F}(k, \tau_{i-1} \oplus m_i)$ , where  $\tau_0 = IV$ , and return  $\tau = \tau_t$
  - Only secure for **fixed length** messages, for variable length messages need to encrypt the output with an independent key (i.e.  $\tau' = \mathbf{F}(k', \tau)$ )
  - Insecure in case **all blocks** are output



# Why Fixed Length?

- Suppose we use CBC-MAC to authenticate **variable length** messages
- Adversary picks arbitrary  $m_1, m_2 \in \{0,1\}^n$  and obtains tags on  $m_1$  and  $m_2 \oplus \tau_1$

$$\tau_1 = \mathbf{F}(k, m_1); \tau_2 = \mathbf{F}(k, m_2 \oplus \tau_1)$$

- Output forgery  $m^* = m_1 || m_2$  and  $\tau^* = \tau_2$

$$\tau_2 = \mathbf{F}(k, m_2 \oplus \tau_1) = \mathbf{F}(k, \mathbf{F}(k, m_1) \oplus m_2)$$

# Why Only the Last Block?

- Suppose CBC-MAC outputs **all blocks**
- Adversary picks arbitrary  $m_1, m_2 \in \{0,1\}^n$  and obtains tag  $\tau_1 || \tau_2$  on  $m_1 || m_2$

$$\tau_1 = \mathbf{F}(k, m_1); \tau_2 = \mathbf{F}(k, m_2 \oplus \tau_1)$$

- Output forgery  $m^* = \tau_1 \oplus m_2 || \tau_2 \oplus m_1$  and  $\tau^* = \tau_2 || \tau_1$

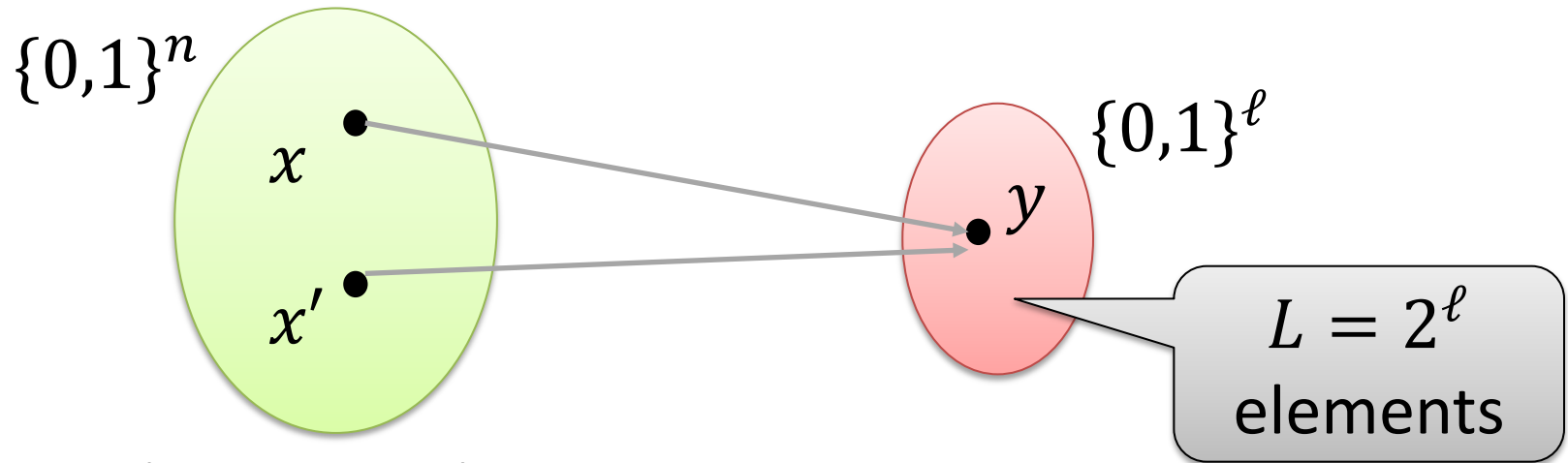
$$\mathbf{F}(k, \mathbf{F}(k, m_2 \oplus \tau_1) \oplus \tau_2 \oplus m_1) = \mathbf{F}(k, m_1)$$

# Why not a Random IV?

- Suppose that for each tag we sample **random**  $\tau_0 \leftarrow_{\$} \{0,1\}^n$  and output  $(\tau_0, \tau_t)$  as tag
  - Here,  $t$  is the number of  $n$ -bit blocks in a message
- Adversary picks arbitrary  $m \in \{0,1\}^n$  and obtains tag  $(\tau_0, \tau_1)$  where  $\tau_1 = \mathbf{F}(k, \tau_0 \oplus m)$
- Output forgery  $m^* = \tau_0$  and  $\tau^* = (m, \tau_1)$



# Cryptographic Hashing



- Security properties:
  - **One wayness**: Given  $y$ , find  $x$  such that  $\mathbf{H}(x) = y$
  - **Weak collision resistance**: Given  $x$ , find  $x' \neq x$  s.t.  $\mathbf{H}(x) = \mathbf{H}(x')$
  - **Strong collision resistance**: Find  $x$  and  $x'$  s.t.  $\mathbf{H}(x) = \mathbf{H}(x')$  but  $x \neq x'$

# Brute Force Attacks

- Assume  $\mathbf{H}$  to be a **random hash function**
- **One wayness**: Given  $y$  choose  $x_1, \dots, x_q$  and hope that  $\mathbf{H}(x_i) = y$  for some  $i \in [q]$ 
  - Success probability:  $\leq q/L$  (union bound)
- **Weak collision resistance**: Similar to above
- **Strong collision resistance**: Choose distinct  $x_1, \dots, x_q$  and hope to find a collision

$$\Pr[\exists i \neq j: y_i = y_j] \leq \sum_{i \neq j} \Pr[y_i = y_j] \leq \frac{q^2}{2L}$$



# The Birthday Paradox

- Suppose  $y_1, \dots, y_q$  are **random**
  - Let  $NoColl_i$  be the event that **no collision** occurs within  $y_1, \dots, y_i$
  - $\Pr[NoColl_{i+1}|NoColl_i] = (1 - i/L)$

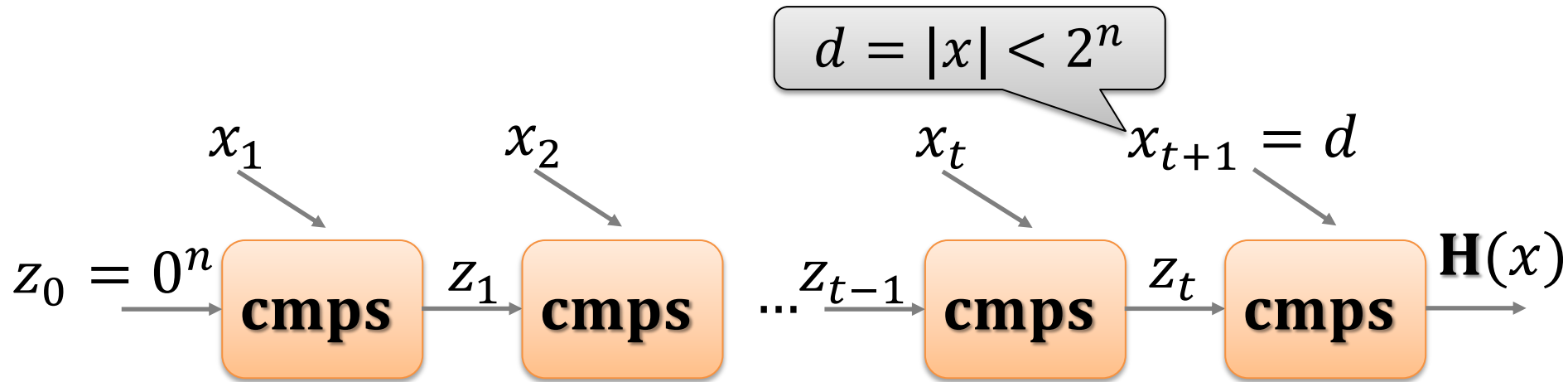
$$\begin{aligned}\Pr[NoColl_q] &= \prod_{i=1}^{q-1} \left(1 - \frac{i}{L}\right) \leq \prod_{i=1}^{q-1} e^{-\frac{i}{L}} = e^{-\sum_{i=1}^{q-1} \frac{i}{L}} \\ &= e^{-q(q-1)/2L}\end{aligned}$$

- Thus,  $1 - \Pr[NoColl_q] \geq \frac{q(q-1)}{4L}$ 
  - Success w.p.  $\geq 1/2$  whenever  $q \approx \sqrt{L}$



# Merkle-Damgaard

- Let **cmps** be a **compression function** outputting  $\ell'$  bits out of  $\ell$  bits
  - **cmps** is collision resistant, but domain is **fixed**
- A construction due to Merkle and Damgaard yields a collision resistant hash function for **arbitrary domains**



# Davies-Meyer

- Compression functions can be constructed from **block ciphers**

$$\mathbf{cmfs}(x_1, x_2) = x_2 \oplus \mathbf{AES}(x_1, x_2)$$

- Analysis requires to assume idealization of AES
  - Because the input is used **as the key**
  - Ideal cipher: Block-cipher as a **random permutation** for **every choice** of the key

# Hash & MAC

- Typical (but **flawed**) construction of a MAC based on a hash function

$$\mathbf{T}(k, m) = \mathbf{H}(k || m)$$

- Attack based on **length extension** (for Merkle-Damgaard-based constructions)
  - Let  $m^* = m || d || m_{t+1}$  and tag  $\tau^* = \mathbf{cmpps}(\mathbf{cmpps}(\tau || m_{t+1}) || d + 2)$  for  $\tau = \mathbf{H}(k || m)$  and  $d = |m|$

# HMAC

- Solution: Hash **twice!**

$$\mathbf{HMAC}(k, m) = \mathbf{H}(k^+ \oplus opad || \mathbf{H}(k^+ \oplus ipad || m))$$

- $k^+$ : Key  $k$  padded with zeroes to the left
- $opad$ : 5C5C ... 5C (in HEX)
- $ipad$ : 3636 ... 36 (in HEX)
- Internet **standard** RFC 2104
- Can work with any of SHA-2 or SHA-3

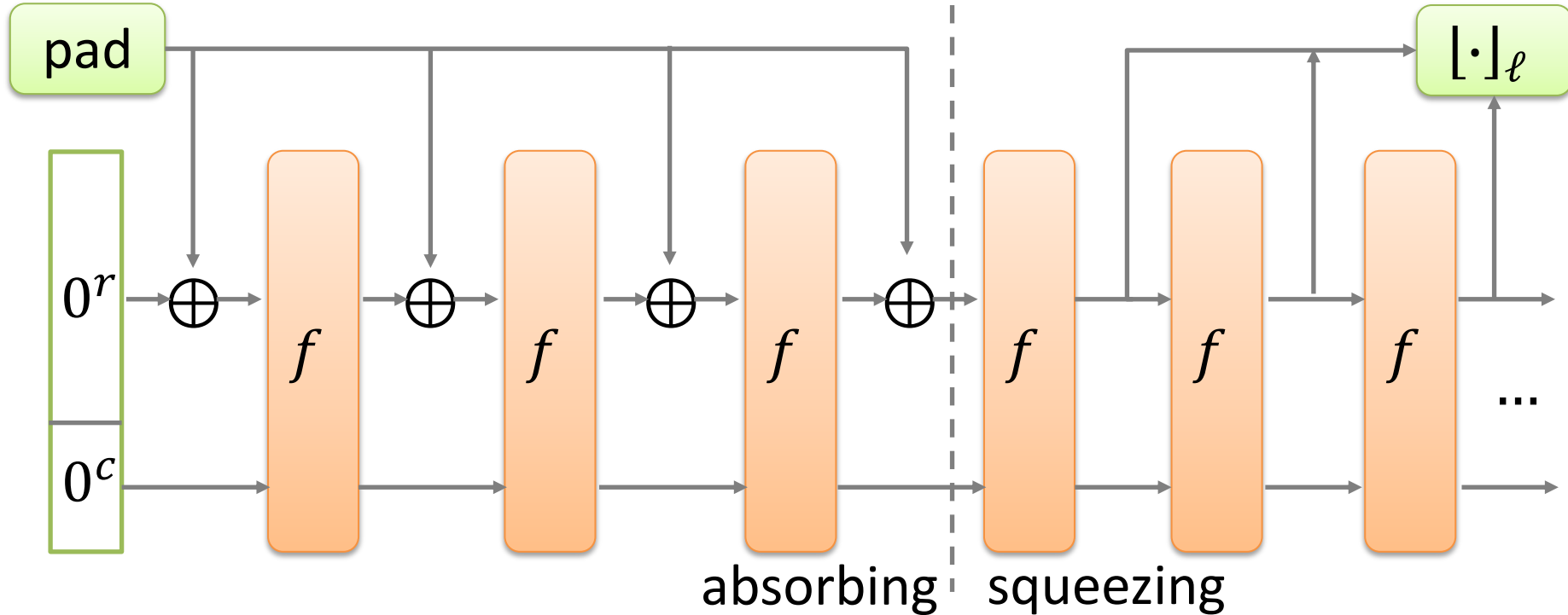


# SHA-3

- 2005-2006: NIST thinks about SHA-3 contest
  - MD5 and SHA-1 were damaged by attacks
  - SHA-2 based on the same principles
- October 2008: Deadline for proposals
  - More efficient than SHA-2
  - Output lengths: 224, 256, 384, 512 bits
  - Security: collision resistant (weak and strong)
- October 2, 2012: NIST announces **Keccak** as SHA-3 winner



# The Sponge Construction



- Can be used as a stream cipher, or a MAC too
- Security for **ideal**  $f$  is roughly  $q(q - 1)/2^{c+1}$ 
  - $q = \#$  of calls to  $f$

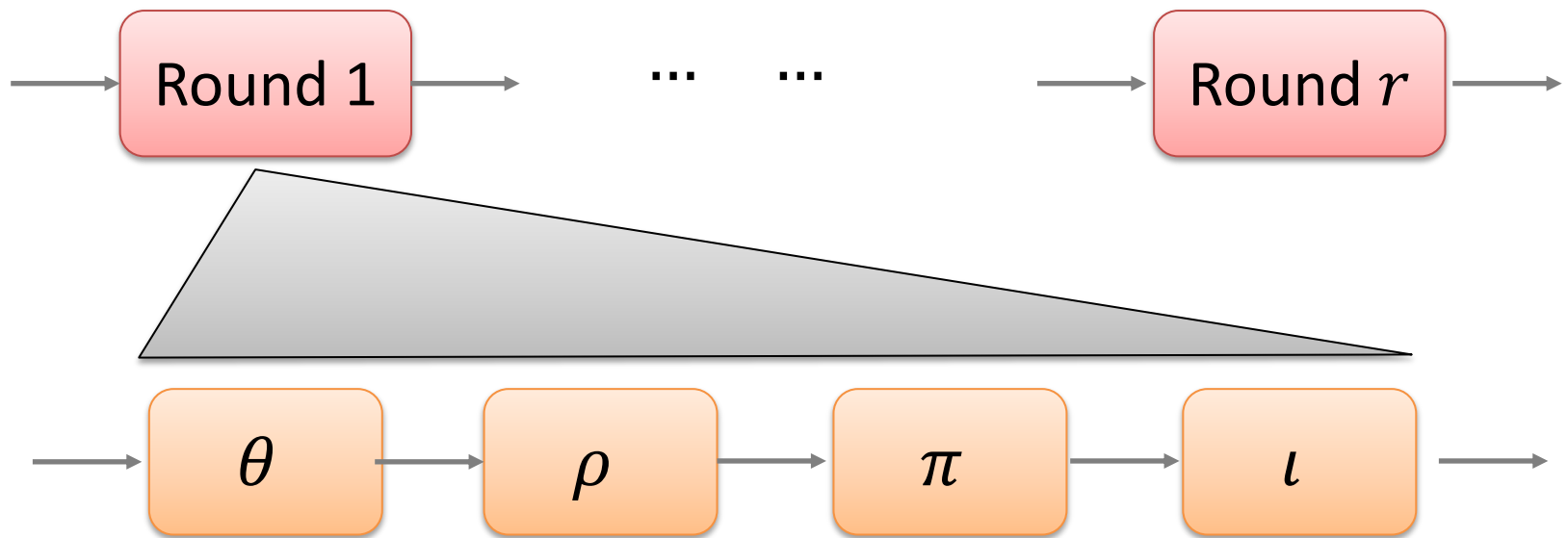
# Inside Keccak

- **Absorbing**: The message blocks are padded and processed
- **Squeezing**: An output of configurable length is produced
- Parameters:
  - $b = r + c$  it's the **state width**, with  $b = 25 \cdot 2^l$  for values  $l = 0, 1, \dots, 6$
  - $r$  is the **bit rate** (length of single blocks)
  - $c$  is the **capacity** (security parameter)
  - SHA-3: Always  $b = 1600$





# The Keccak $f$ -Permutation



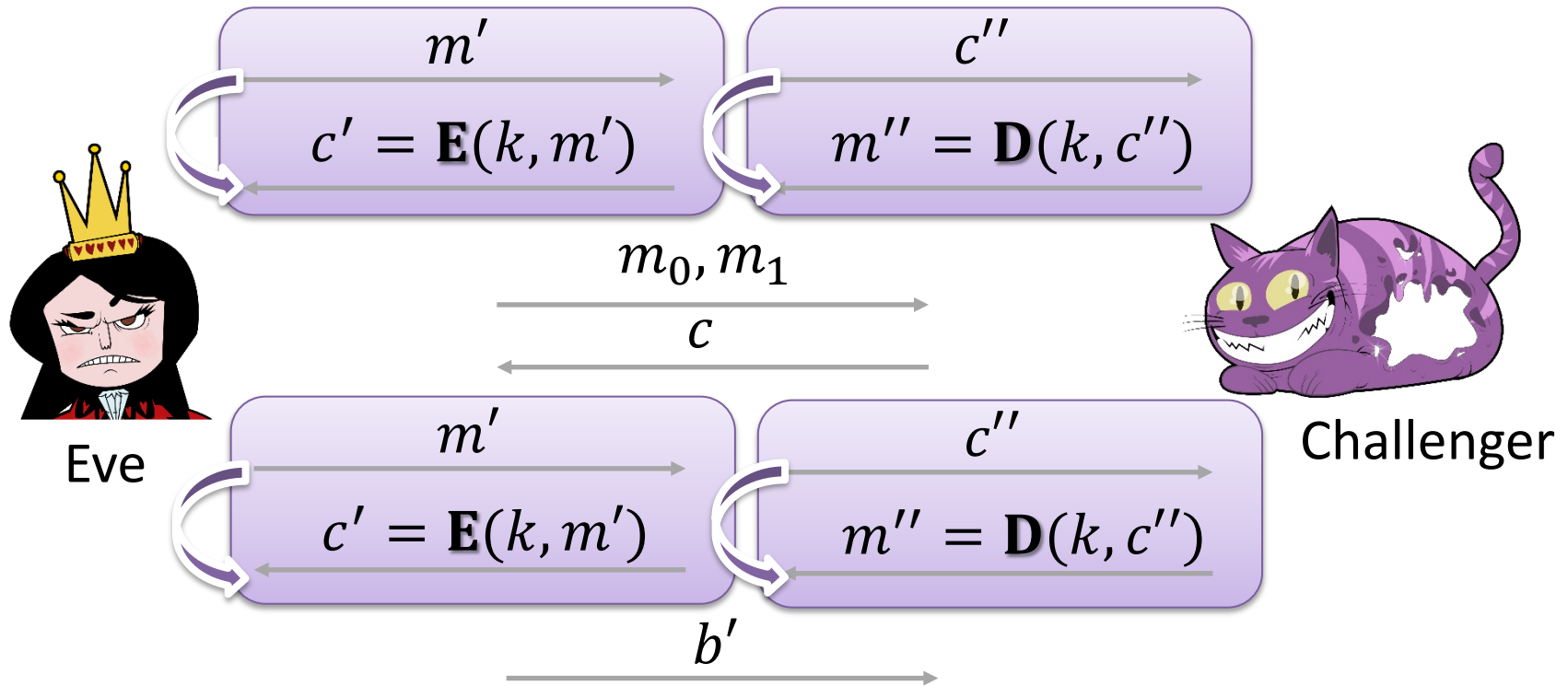
- A **permutation** over  $b$  bits
- Variable number of rounds  $r = 12 + 2l$ 
  - SHA-3:  $l = 6$  and thus  $r = 24$
- The functions  $\theta, \rho, \pi, \iota$  use XOR, AND, and NOT

# Combining Encryption and Authentication

- Encryption and authentication **separate goals**
- Can we achieve **both** at the same time?
- Intuitively we want that both
  - The ciphertext should hide the plaintext
  - It should be hard to compute a ciphertext without knowing the secret key
- This is called **authenticated encryption**

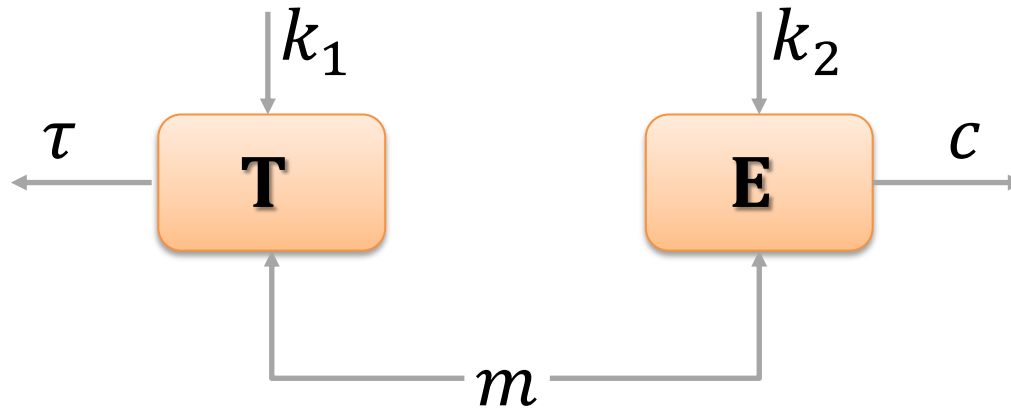


# Chosen-Ciphertext Attacks (CCA) Security



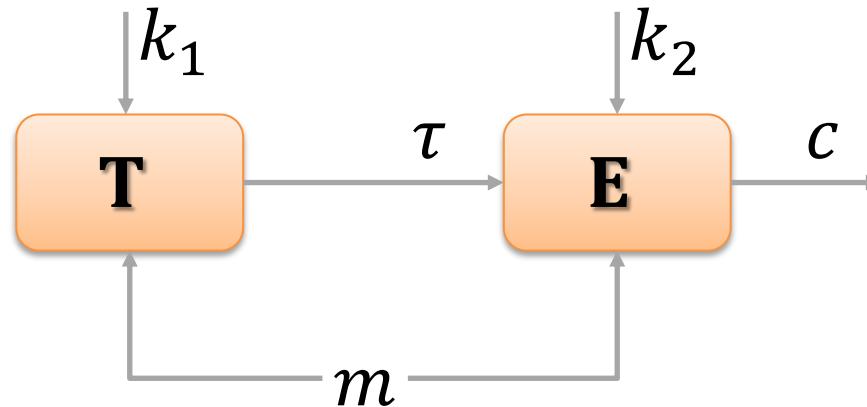
- Both **encryption** and **decryption** queries
  - Cannot query on challenge ciphertext
- Captures **non-malleability**

# Encrypt-and-Authenticate



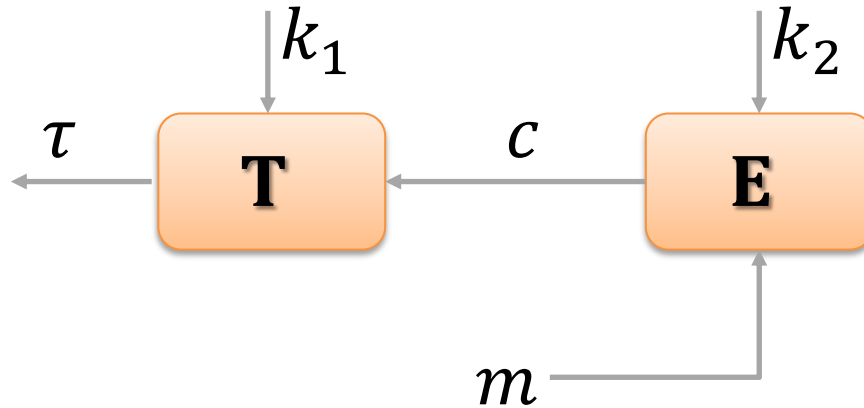
- Output:  $c' = (c, \tau)$
- Insecure **in general**
  - Consider the function **T** that **reveals** the first bit of  $m$ ; this is **still** UF-CMA, but now  $c'$  is **not** even CPA secure

# Authenticate-then-Encrypt



- Output:  $c$
- Insecure **in general**
  - Consider the function  $\mathbf{E}'$  that first encrypts  $m$  using a CPA secure  $\mathbf{E}$  and then **encodes** each bit using two bits:  $0 \rightarrow 00$  and  $1 \rightarrow 01$  or  $10$
  - Ciphertexts containing  $11$  are **invalid**

# Encrypt-then-Authenticate



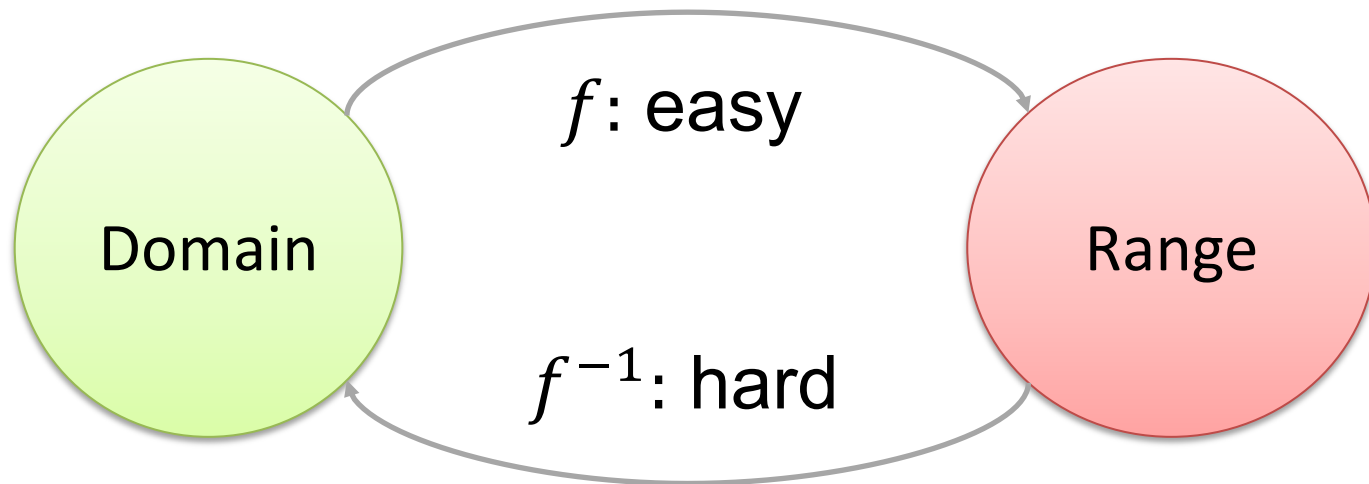
- Output:  $c' = (c, \tau)$
- **Always secure!**
  - For **any instantiation** of secure **E** and **T**

# A Brief Tour of Minicrypt



# One-Way Functions

- Functions that are **easy to compute** but **hard to invert**



- Intimately connected to  $P \neq NP$
- Minicrypt: There are OWFs but **no public-key cryptography** is possible



# Pseudorandom Generators

- A PRG expands a truly random (but **short**) seed into a **much longer** sequence that **looks random** (but it's not!)



$$\mathbf{G}(s) = y \in \{0,1\}^n$$

$$y \leftarrow_{\$} \{0,1\}^n$$

- $\text{OWF} \Leftrightarrow \text{PRG} \Leftrightarrow \text{SKE}$  (one-time)
- One-time secure SKE:  $\mathbf{E}(k, m) = \mathbf{G}(k) \oplus m$

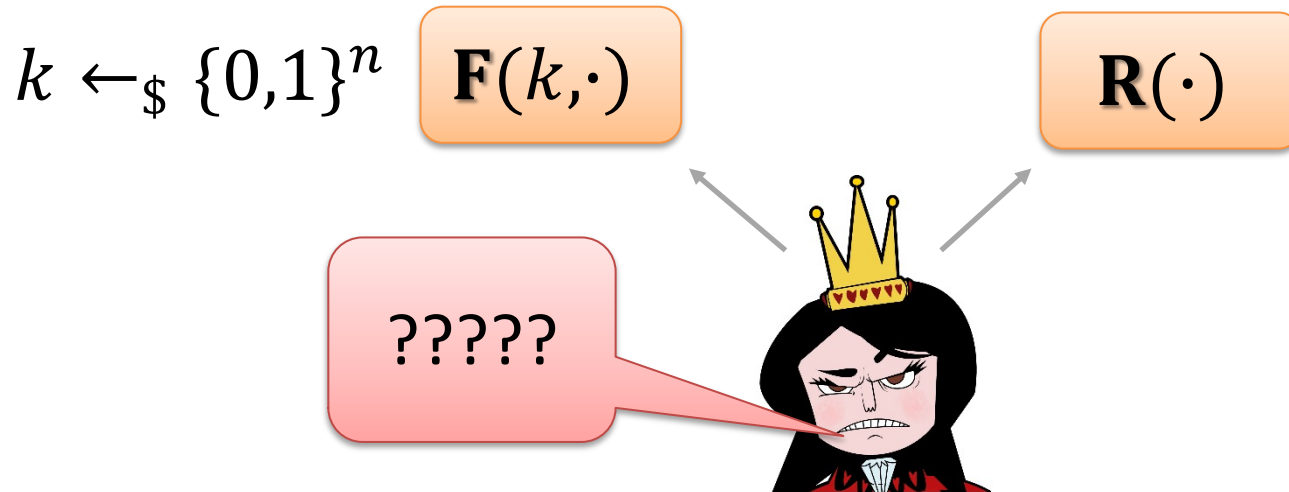
# PRGs from OWFs

- Given  $y$ , which bits of  $x$  are **hard to compute**?
  - We know  $x$  is hard to compute, but maybe one can always compute **the first bit** of  $x$
- **Hard-core bit**: We say  $h$  is hard core for  $f$  if given  $y = f(x)$  it is hard to find the bit  $h(x)$ 
  - **Fundamental fact**: Every OWF has a hard-core bit!
- If  $f$  is a one-way **permutation** (OWP),  $\mathbf{G}(s) = f(s) || h(s)$  is a PRG with **1-bit stretch**
  - **Amplification**: Let  $s_0 = s$ , run  $\mathbf{G}(s_i) = s_{i+1} || b_i$  for each  $i = 0, 1, 2, \dots$  and output  $b_1, b_2, \dots$



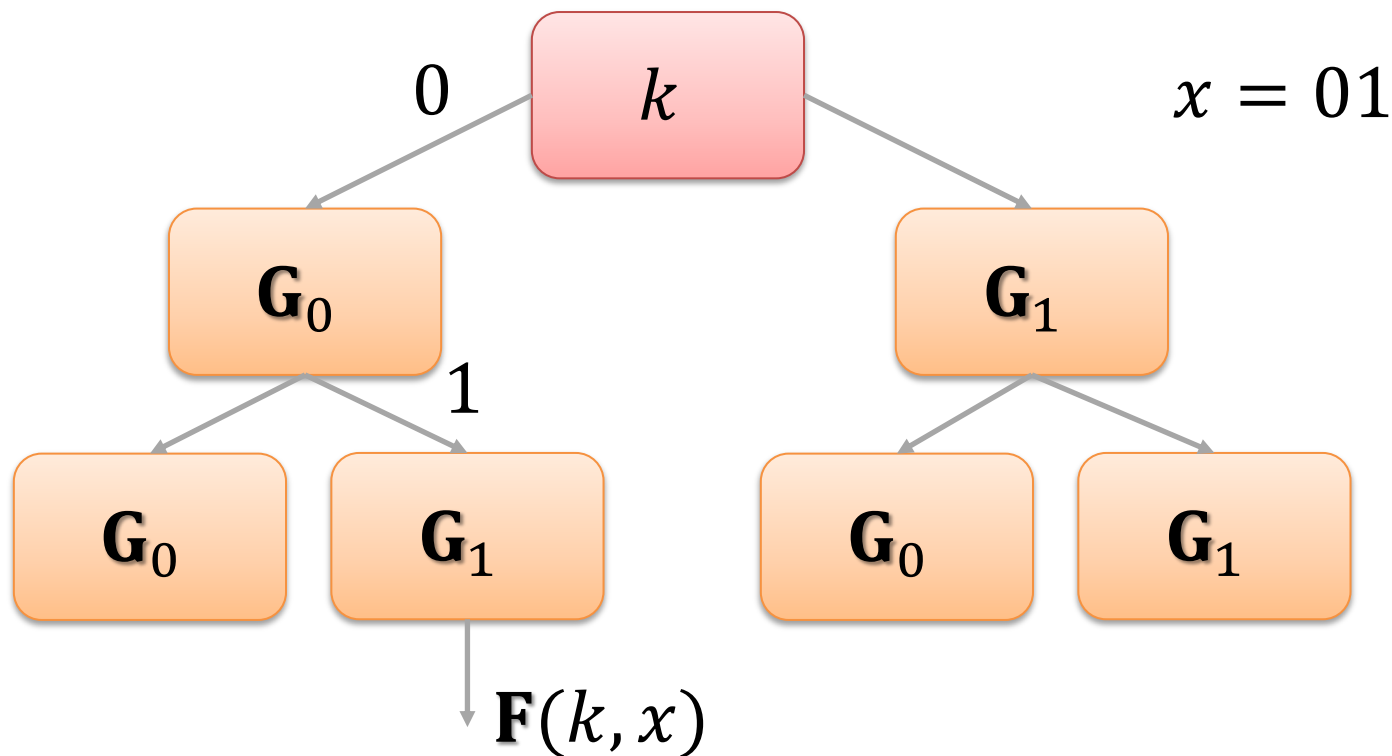
# Pseudorandom Functions

- Consider a keyed function  $\mathbf{F}(k, x)$  mapping  $\{0,1\}^n$  into  $\{0,1\}^n$  (for a fixed key  $k$ )
- Hard to distinguish  $\mathbf{F}(k, \cdot)$  from **truly random function**  $\mathbf{R}(\cdot)$

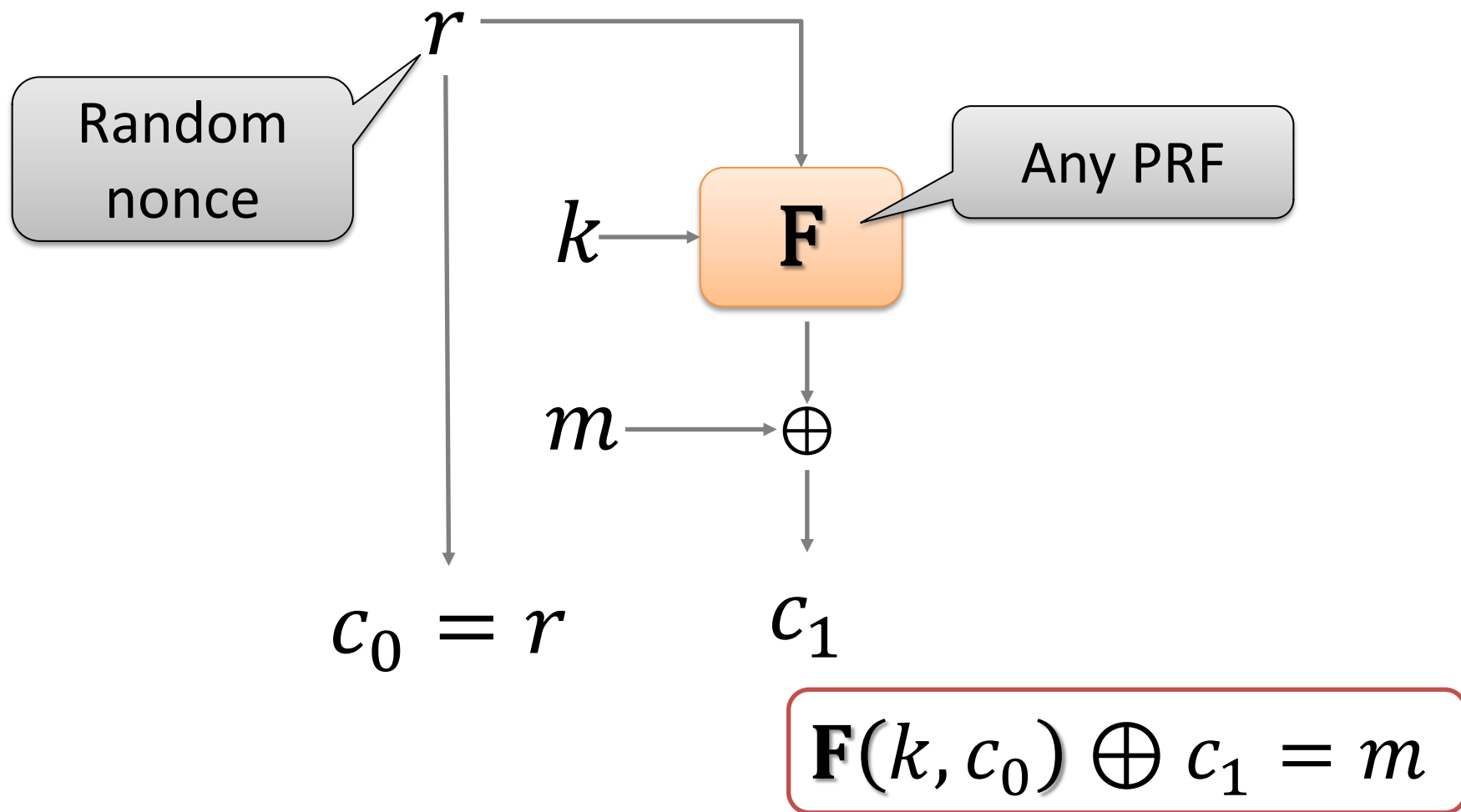


# The GGM Tree

- PRG  $\Rightarrow$  PRF (other direction also true)
- Let  $\mathbf{G}(s) = (\mathbf{G}_0(s), \mathbf{G}_1(s))$  be a **length doubling** PRG

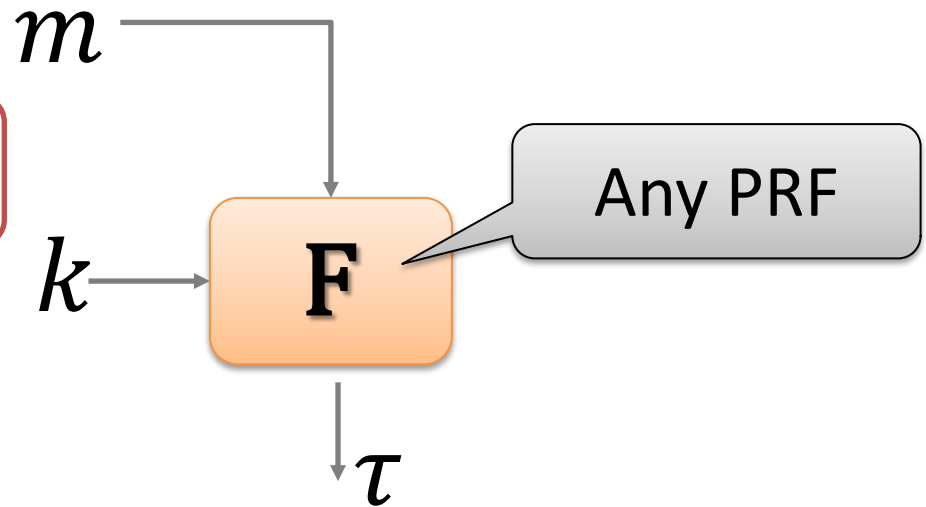


# CPA-Secure SKE from PRFs



# PRFs as MACs

$$\mathbf{T}(k, m) = \mathbf{F}(k, m)$$

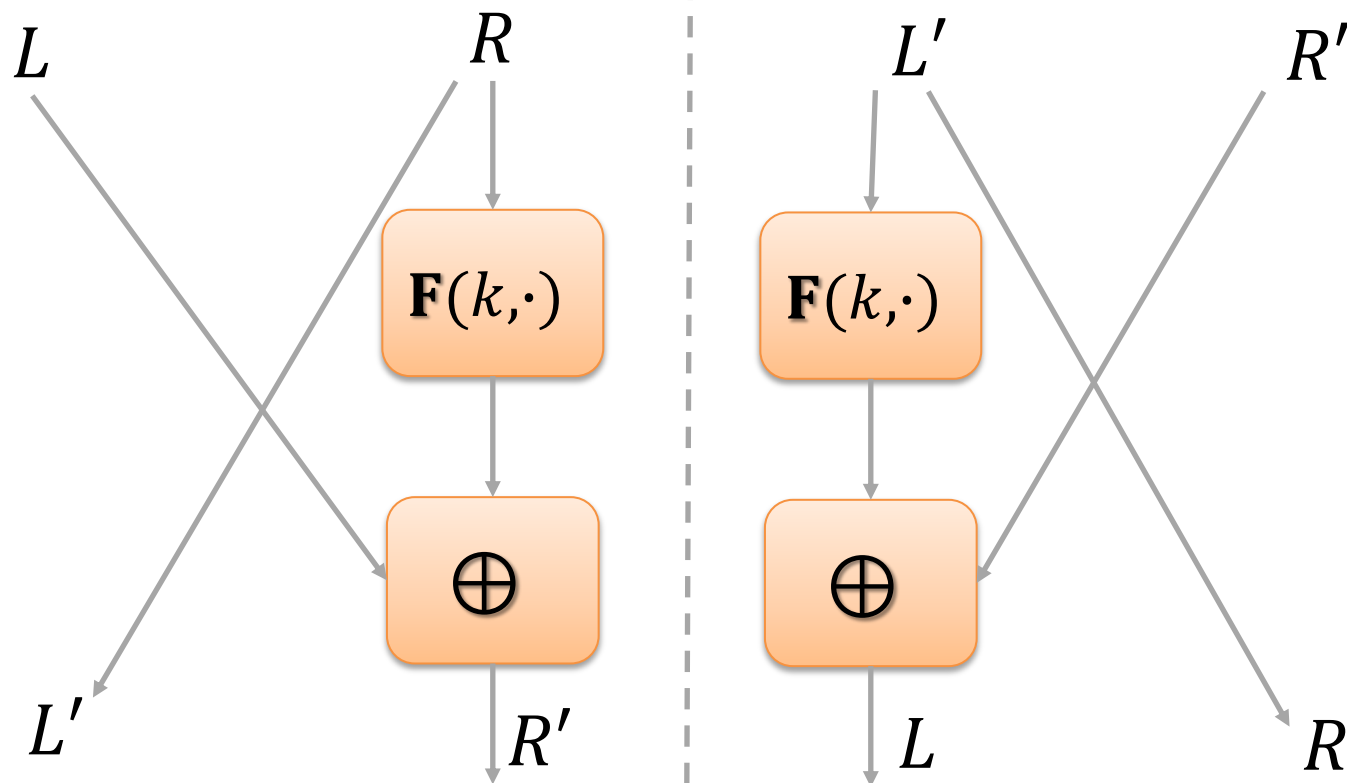


- Every PRF is a **fixed-length** MAC
- **Domain extension:**

CR Hash Function

$$\mathbf{T}'(k, m) = \mathbf{F}(k, \mathbf{H}(m))$$

# Feistel Networks



$$\Psi_F(L, R) = (R, L \oplus \mathbf{F}(k, R))$$

$$\Psi_F^{-1}(L', R') = (R' \oplus \mathbf{F}(k, L'), L')$$

# Luby-Rackoff Theorems

- Define the  $r$ -round **Feistel network**  $\Psi_{\mathcal{F}}[r]$  as:

$$\Psi_{F_1, \dots, F_r}(L, R) = \Psi_{F_r} \left( \Psi_{F_{r-1}} \left( \dots \left( \Psi_{F_1}(L, R) \right) \right) \right)$$
$$\Psi_{F_1, \dots, F_r}^{-1}(L', R') = \Psi_{F_1}^{-1} \left( \Psi_{F_2}^{-1} \left( \dots \left( \Psi_{F_r}^{-1}(L', R') \right) \right) \right)$$

- Here,  $\mathcal{F}$  is a family of PRFs (**independent** keys)
- Fundamental Fact: If  $\mathcal{F}$  is a PRF, then  $\Psi_{\mathcal{F}}[3]$  is a **pseudorandom permutation** (PRP)
  - And  $\Psi_{\mathcal{F}}[4]$  is a **strong PRP** (i.e., adversary can access **inverse** permutation)